

# RSSLO

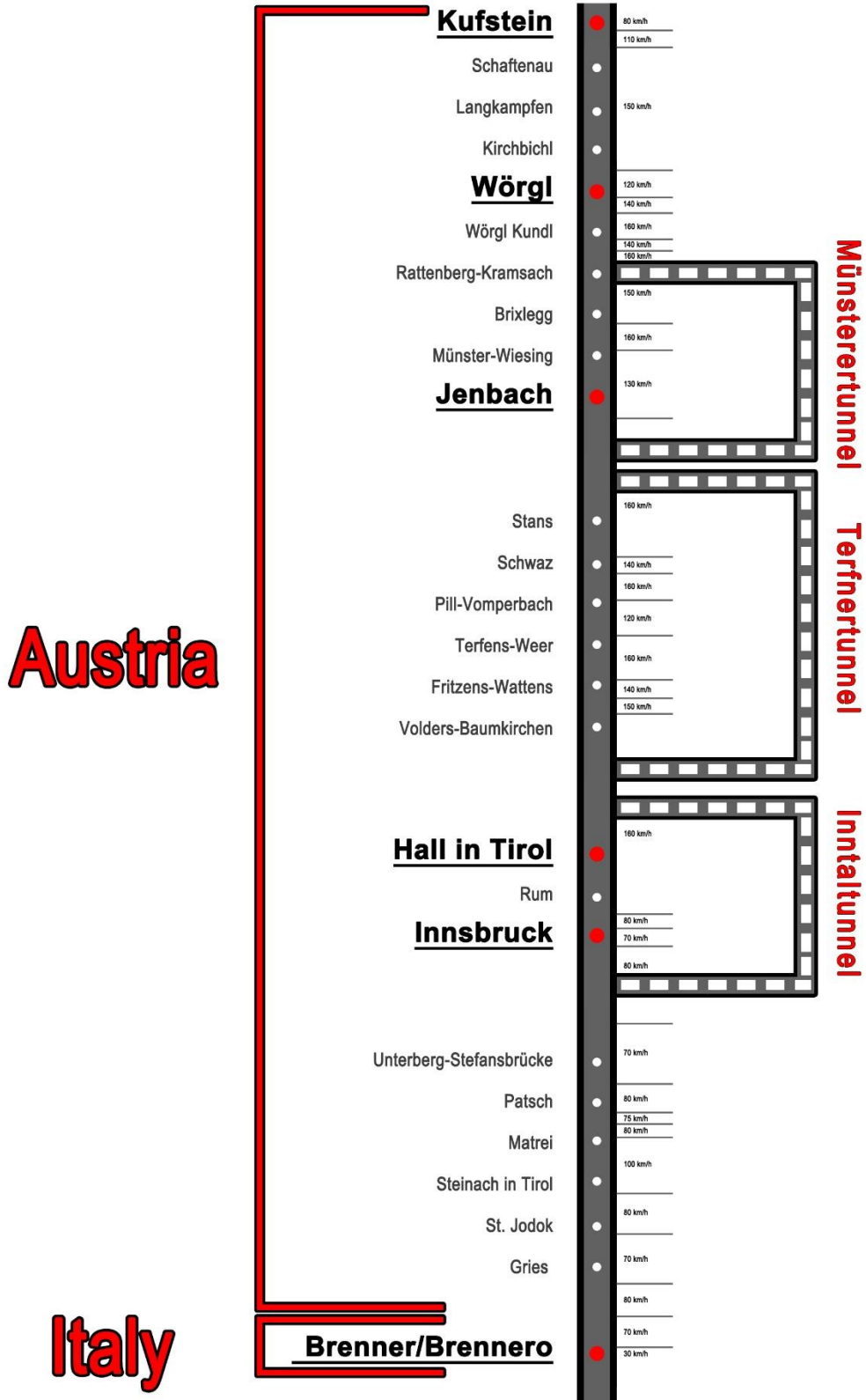
## Tirol: Brenner - Kufstein



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# 1. Introduction

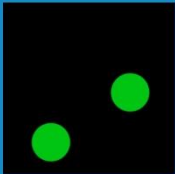
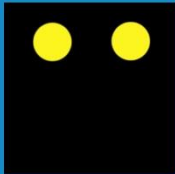
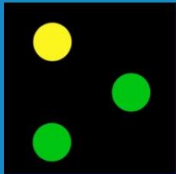
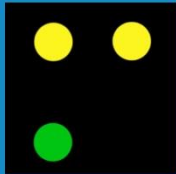
We present to you the Tirol: Brenner - Kufstein Route (Kufstein – Wörgl -Jenbach - Hall in Tirol – Innsbruck - Brenner).






## 2. Signals Guide

### 2.1. OBB Distant Signals

Distant signals are used to tell us what the following main signal after the distant signal is indicating. Distant signals with a white border are used when the next signal can be a protection signal.





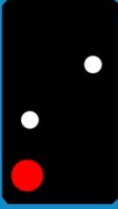
			
<b>Green</b> The main signal will be green - Proceed at the line speed.	<b>Stop</b> The main signal will be indicating stop. - Slow down and be prepared to stop before the main signal.	<b>Warning 60</b> The main signal will be speed limited. Slow down to 60 km/h	<b>Warning 40</b> The main signal will be speed limited. Slow down to 40 km/h
<b>Magnet</b> -	<b>Magnet</b> 1000 Hz	<b>Magnet</b> 1000 Hz	<b>Magnet</b> 1000 Hz

### 2.2. FS Distant Signals





		
<b>Green</b> The main signal will be green - Proceed at the line speed.	<b>Stop</b> The main signal will be indicating stop. - Slow down and be prepared to stop before the main signal.	<b>Warning</b> The main signal will be speed limited. Slow down to 30 km/h
<b>Magnet</b> -	<b>Magnet</b> -	<b>Magnet</b> -

### 2.3. OBB Main Signals

Main signals are used along the line.





				
<b>Green</b> Proceed at line speed.	<b>Stop</b> Stop before the signal.	<b>Warning 60</b> Proceed at 60 km/h.	<b>Warning 40</b> Proceed at 40 km/h.	<b>Shunt</b> Shunting allowed.
<b>Magnet</b> -	<b>Magnet</b> 2000 Hz	<b>Magnet</b> -	<b>Magnet</b> -	<b>Magnet</b> 2000 Hz

### 2.4. FS Main Signals




			
<b>Green</b> Proceed at line speed.	<b>Stop</b> Stop before the signal.	<b>Next Stop</b> Next signal will show Stop (red light), Proceed at 30 km/h.	<b>Warning</b> Proceed at speed 30 km/h. The next signal will be speed limited at 30 km/h.
<b>Magnet</b> -	<b>Magnet</b> 2000 Hz	<b>Magnet</b>	<b>Magnet</b>

## 2.5. Old Main Signals

Old main signals are used along the line.


			
<b>Green</b> Proceed at line speed.	<b>Stop</b> Stop before the signal.	<b>Warning 60</b> Proceed at 60 km/h.	<b>Warning 40</b> Proceed at 40 km/h.
<b>Magnet</b> -	<b>Magnet</b> 2000 Hz	<b>Magnet</b> -	<b>Magnet</b> -

## 2.1. FS Exit Signals


		
<b>Green</b> Proceed at line speed.	<b>Stop</b> Stop before the signal.	<b>Next Stop</b> Next signal will show Stop (red light).
<b>Magnet</b> -	<b>Magnet</b> 2000 Hz	<b>Magnet</b>

## 2.2. Speed Limit Signs

This speed limit signs can be found on some main signals. If main signal is showing “Warning 60” (only OBB) or Warning “40” (only OBB) and the speed limit is active (white numbers are shown), then you can proceed with the speed that is showed by the speed limit.

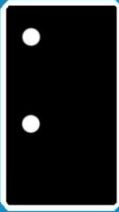

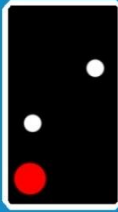

<p><b>Speed limit</b></p> <p>Examples: 8 = 80 km/h 11 = 110 km/h</p>
<p><b>Magnet</b></p> <p>-</p>

## 2.3. OBB Approaching speed limit


<p><b>Approaching speed limit</b></p> <p>Examples: 8 = 80 km/h 11 = 110 km/h</p>
<p><b>Magnet</b></p> <p>If the speed is lower than 85 km/h the magnet is active (1000 Hz). -only OBB If the speed is higher than 85 km/h the magnet is not active (only OBB).</p>

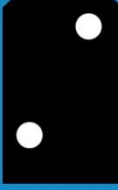

## 2.8. OBB Protection Signals

Protection signals are in use on the stations to protect only a section of the track.

		
<b>Green</b> Proceed at line speed.	<b>Stop</b> Stop before the signal.	<b>Shunt</b> Shunting allowed.
<b>Magnet</b> -	<b>Magnet</b> 2000 Hz	<b>Magnet</b> 2000 Hz

## 2.9. OBB Shunting Signals



Shunting signals are only used when trains are shunting in stations.

	
<b>Green</b> Proceed at the shunting speed.	<b>Stop</b> Stop before the signal.
<b>Magnet</b> -	<b>Magnet</b> -



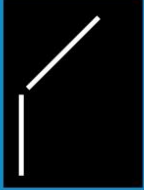
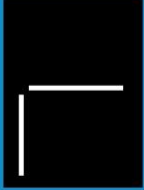

## 2.10. FS Shunting Signals




Shunting signals are only used when trains are shunting in stations.

	
<b>Green</b> Proceed at the shunting speed.	<b>Stop</b> Stop before the signal.
<b>Magnet</b> -	<b>Magnet</b> -

## 2.11. OBB Repeaters

Repeaters are used when the main signals cannot be seen from the usual distance, around a curve or through a short tunnel.

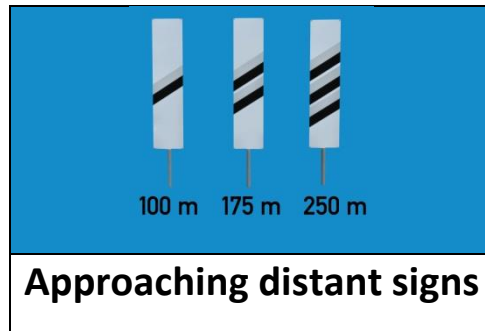
		
<b>Green</b> The main signal will be Green.	<b>Stop</b> The main signal will be Stop.	<b>Warning</b> The main signal will be Warning.
<b>Magnet</b> -	<b>Magnet</b> -	<b>Magnet</b> -

		
<b>Green</b> The main signal will be Green.	<b>Stop</b> The main signal will be Stop.	<b>Warning</b> The main signal will be Warning.
<b>Magnet</b> -	<b>Magnet</b> <b>1000 Hz</b>	<b>Magnet</b> -

## 3. Signs

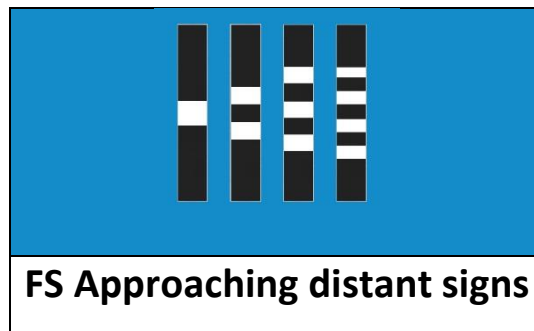
### 3.1. Approaching Distant Signs

Approaching distant signal signs are there to tell us how much further the distant signal is.



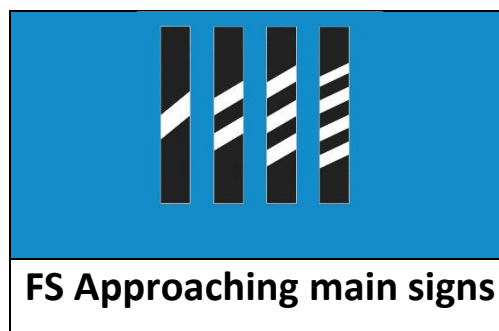
### 3.2. FS Approaching distant signs

FS Approaching distant signal signs are there to tell us how much further the distant signal is.



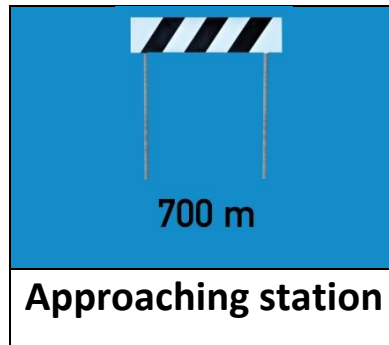
### 3.3. FS Approaching main signs

FS Approaching main signs are there to tell us how much further the main signal is.



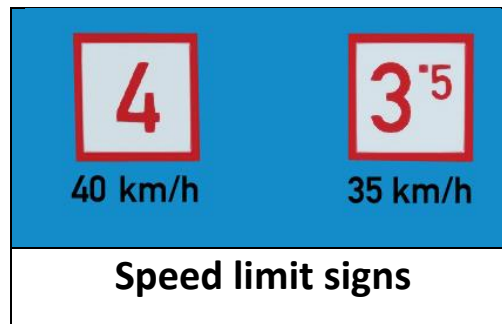
### 3.4. Approaching station Signs

Approaching station signs are located about 700 m before the stations which don't have light signals.



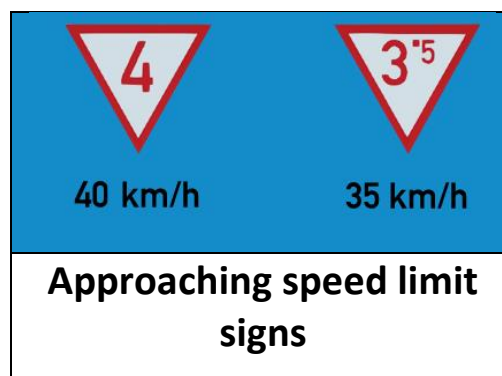
### 3.5. OBB Speed Limit Signs

Speed limit signs inform you about the speed limits further on the route.



### 3.6. OBB Approaching Speed Limit Signs

The approaching speed limit sign is used to announce a track speed reduction.



## 4. Scenarios

### 4.1. Intercity Train

1. Rating: \*\*\*\*
2. Duration: 25 min
3. Scenario type: Career scenario
4. Type of vehicle: ÖBB 1016

### 4.2. Local Train

1. Rating: \*\*
2. Duration: 15 min
3. Scenario type: Career scenario
4. Type of vehicle: ÖBB 1016

### 4.3. Morning Freight Train

1. Rating: \*\*\*
2. Duration: 35 min
3. Scenario type: Career scenario
4. Type of vehicle: ÖBB 1016

### 4.4. Regional Train From Italy

1. Rating: \*\*\*
2. Duration: 40 min
3. Scenario type: Career scenario
4. Type of vehicle: ÖBB 1016

### 4.5. Tractors On The Train

1. Rating: \*\*\*\*
2. Duration: 20 min
3. Scenario type: Career scenario
4. Type of vehicle: ÖBB 1016

#### Assets needed for scenarios:

##### – Payware assets:

[European Loco & Asset Pack](#)

## 5. Rolling stock

Our route includes some new rolling stock.

### 5.1. ÖBB 1016



Manuals for the ÖBB 1016:

...\SteamLibrary\steamapps\common\RailWorks\Manuals\EN\RSSLO - ÖBB 1016 Add-On - Loco Manual - EN.pdf

## 6. Credits

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