

Welcome to the Beta!

Below are some controls to help you get started as well as our contact information and link to a feedback form.

Credits

Salaar Kohari - Lead Programmer
Gabriel Langlois - Lead Game Designer
George Hulm - Environment Artist
Robert Mai - Music Composition
Michael Burkland - Character Rigging

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IMPORTANT NOTE:

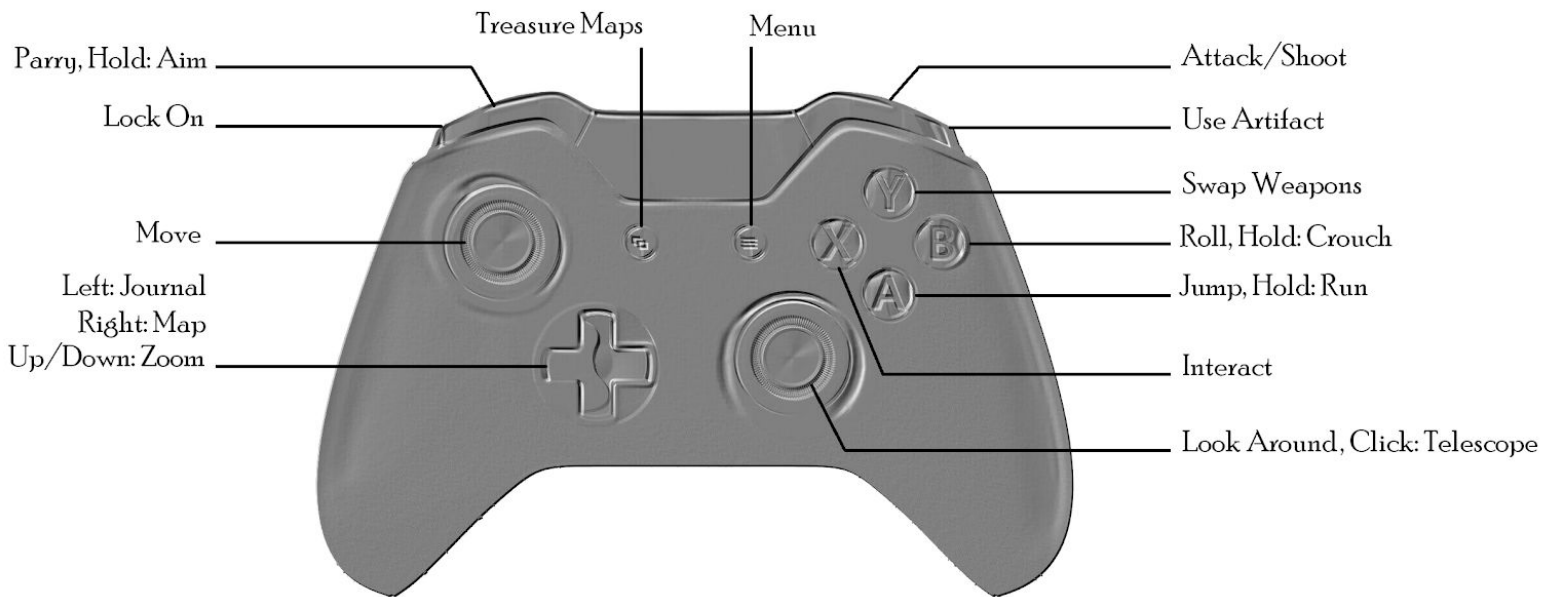
If you are experiencing lag, please open the **graphics menu** with G or Start and turn down your visual settings (especially resolution 720p recommended).

may be long, as we have yet to optimize loading performance.

will

Also, there be bugs.

Gamepad Controls



Keyboard Controls



Move



Jump, Hold: Run



OR



Roll, Hold: Crouch



Interact



Lock On



Swap Weapons



Journal



Treasure Maps



Telescope



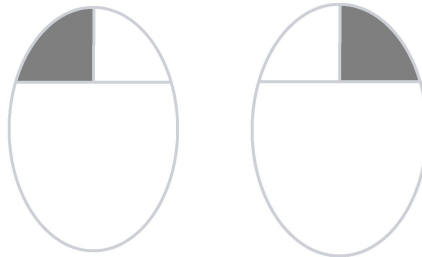
Map



Use Artifact



Menu



Attack/Shoot Parry, Hold: Aim

Feedback Form

docs.google.com/forms/d/1fPG9ZHN4VwtpUwq48fWMrUwjPKbPP3lOaQ6CUJSuSo

Contact Information

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