

A RACE TO ALTER HISTORY ON A SHIP OUT OF TIME.

Intrigue and adventure await you onboard the Titanic, the most famous ocean liner in history. As a British secret agent on a vital mission, it's up to you to change the course of history as you explore the world's most luxurious ocean vessel in all of its original splendor. Navigate the amazing detailed 3D reconstruction of this doomed ocean liner and rub elbows with high society from the turn of the century, all while gathering clues and solving challenging puzzles. Then, on the night of April 14, 1912, plunge into a race against time that will determine not only your own survival, but the destiny of nations.

- Historically accurate digital reconstruction of the R.M.S. Titanic with stunning, photo-realistic graphics.
- More than 25 interactive characters who remember your actions and act accordingly.
- Easy to navigate, fully explorable 3D environments.
- Original soundtrack and ambient effects in 3D stereo.
- Intuitive and fluid 360° real-time movement.
- **Guided Tour Option**—Explore the Titanic and learn about the ship from interactive tour guides.

WINDOWS CD-ROM:

- Windows 95™, Windows™ 98, Windows 98™ SE, Windows 98™ SE, Windows 98™ SE, Windows 98™ SE or later
- 485/100 or faster processor (Intel® recommended)
- 3 MB RAM (16 MB recommended)
- Super VGA video card and color monitor
- 100% Windows™ compatible sound card
- Double-speed or faster CD-ROM drive

Macintosh CD-ROM:

- Mac OS 7.5 or later
- 68040 or faster processor (PowerPC™ recommended)
- 3 MB RAM (16 MB recommended)
- RGB color monitor with 256 colors
- Double-speed or faster CD-ROM drive

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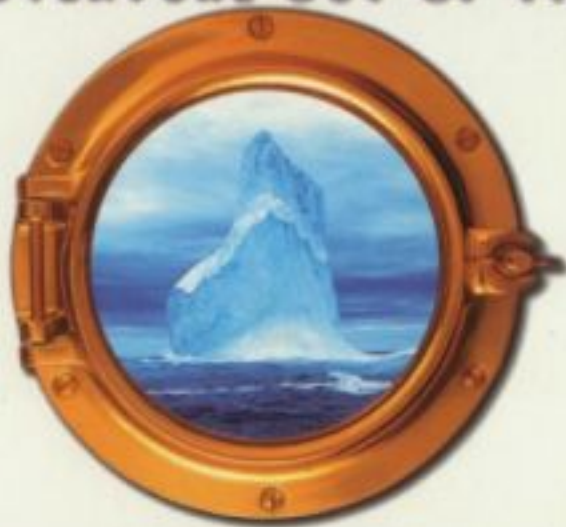


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TITANIC ADVENTURE OUT OF TIME

TITANIC

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GETTING STARTED

INSTALLATION

For installation, please refer to the **Installation and Troubleshooting Guide** that accompanies *TITANIC*. If the install guide is missing, open the **install.wri** file (readme file for Mac CD) file on *TITANIC* Disk 1. This file contains a printable copy of the guide. Consult this guide for information on obtaining technical support. For technical support call 423-546-7846; fax 423-546-0866; or E-mail us at support@cyberfix.com.

TO PLAY TITANIC

After successfully installing *TITANIC*, insert *TITANIC* Disk 1 into your computer's CD-ROM drive. Open the area where *TITANIC* was installed and double-click on the *TITANIC* icon to begin. You can skip the credits by using the Escape (Esc) key. Mac owners: Press **⌘ - .** (Command-period). You may also use these key commands to skip past conversation or animation sequences:

THE SHIP'S TOUR

The Ship's Tour is an added feature that allows users to just explore the ship without the constraints or distraction of gameplay. As you wander the ship you will encounter characters from the game's cast. They act as tour guides, providing you with fascinating facts and information. You can also download additional tour guides from CyberFix's Web site, <http://www.cyberfix.com>. Visit this Web site for more information.

CHANGING THE CDS

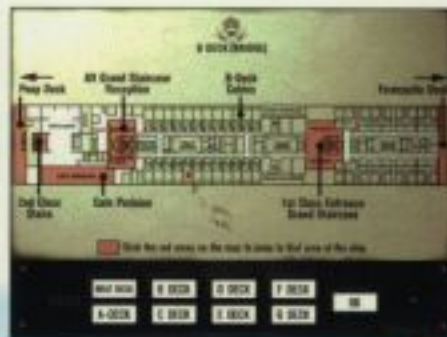
You will be asked to change to the second CD just before you begin gameplay on the ship. Only once, much later in the game, will you have to switch back to the first CD.



MAIN GAME PANEL

The Main Game Panel appears in the bottom portion of your screen during normal gameplay. In the illustration above, the items shown (from left to right) are:

THE KEY: This area represents what's currently in your hand. It displays either a **HELP** button, an item you have selected from your inventory, or an item you've just picked up. By holding down the mouse and dragging the item onto the main screen, you can give items to characters (see also **Giving and Receiving Objects**). You can also drag the item back into your bag (your inventory).



THE MAP icon provides a detailed map of the ship. (You will receive the map from a crew member once aboard the ship.) Click on it to open. A red dot indicates your position. Using the map, you can jump from your current position to any of the red-shaded areas. The buttons at the bottom of the map display may be used to jump from deck to deck. Click **OK** to close the map.

THE BAG is your inventory. Clicking on this brings up a more detailed display of your inventory items (see **Inventory Panel**).

THE LIFE PRESERVER calls up the **Control Panel** (see **Control Panel**).

THE WATCH becomes critical in the last stages of the game. You will have to complete certain tasks and leave the ship before time runs out. Click on the watch to see the current time.

CONTROL PANEL

Click on **The Life Preserver** (see **Main Game Panel**). On the left of the **Control Panel**, you will find buttons that do the following:

SAVE - Click to save your game at the exact place you happen to be.

OPEN - Click to select and open your saved games.

QUIT - Click to quit your current game. You can also quit *TITANIC* at any time by simultaneously pressing the **Control** (Ctrl) and **Q** keys. Mac owners: Press **⌘ - Q** (Command-Q).

HELP - Click to get help.

CREDITS - Click button to show. You can quit the credits by using the **Escape** (Esc) key. Mac owners: Press **⌘ - .** (Command-period).

OK - Click to confirm changes and/or return to the **Main Game Panel**.





WELCOME ABOARD!

With *Titanic: Adventure Out of Time* it was CyberFlux's intention to build a CD-ROM game. Along the way, we discovered we'd constructed something more: a way to return to a world long vanished. In this *Titanic* you walk the decks the way the passengers did. You see what they saw, from their perspective, on your desktop. We hope you find it enlightening as well as entertaining. Though CyberFlux's *Titanic* is the most accurate one yet created, our story is fictional. Where technology and dramatic considerations prevented complete authenticity, we hope our changes reflect the spirit of the real men and women who conceived, built, and sailed the *Titanic*.

—Andrea Nilson, Producer

YOUR MISSION

Your story begins in London in 1942 during the dark days of World War II. As the Blitzkrieg rages above, another battle unfolds within you, a failed secret service agent haunted by the events that destroyed your career onboard the RMS *Titanic*, 30 years before. A violent catalyst hurries you backward in time to April 14, 1912, the night of the disaster. Assigned to recover a stolen book, you are plunged into intrigue with far higher stakes. Your success could change the future—preventing World War I, the Russian Revolution, or World War II. Your failure could leave the 20th century as bloody as ever. Or even worse. Is it a dream? A memory? A second chance? In *Titanic: Adventure Out of Time*, the answers are left to you.

On the right of the Control Panel, you will find settings for

KEYS - Displays the default setting of the directional keys that allow you to move about the ship. To customize your keyboard, click on each box and type the name of the desired key. You can also use the left (←), right (→), and up (↑) arrow directional keys on your keyboard.

DIRECTION INDICATOR - The indicator shows whether or not the player can move forward. This indicator can be switched on or off.

SOUND LEVEL - To adjust the volume and set desired level, turn the dial by using your mouse.

THEME - You can switch background music on or off.

DIALOG SUBTITLES - Use this feature to view character dialog as text subtitles.

IS YOUR SCREEN TOO DARK?

Brighten the screen by pressing Ctrl-F1, darken by pressing Ctrl-F2. For Mac users press F1 or F2 (Command-F1 or Command-F2). If your keyboard does not have function keys, use ⌘-Shift-1 or ⌘-Shift-2 (Command-Shift-1 or Command-Shift-2) instead.



INVENTORY PANEL

To see what is in your bag (your inventory), click on The Bag (located at the bottom right of the Main Game Panel). Inside are items you find and can give to other characters. Clicking on an item highlights it and places it on the Main Game Panel (see The Key). When an item is highlighted, you may inspect it in more detail by clicking on the magnifying glass. The OK button returns you to the Main Game Panel.

GAMEPLAY TIPS

MOVEMENT

Think of the mouse as your hands and the keyboard keys as your feet. To walk, use the left (←), right (→), and up (↑) arrow keys, or use the default keys as shown in the Control Panel.

GIVING AND RECEIVING OBJECTS

Objects may be picked up or examined when you see the Hand Icon. Also, use the Hand Icon to point and click on doors you want to open or on other areas (such as pictures) that you want to examine closely. To give an object to someone or place it somewhere, simply click on that object when it is in your Main Game Panel and drag it onto that person or location. Click on an object to pick it up. It will instantly appear in your Main Game Panel and be added to your inventory.

TALKING TO THE CHARACTERS

Talk to the characters by clicking on them. A series of questions will appear. Choose what you want to ask by clicking on the appropriate question. Choose wisely. The first question may not always be the best one. Listen carefully. You can never be sure when someone will offer helpful advice or let a secret slip out.

If you didn't hear what a character said, click directly on him or her to replay what was last said.

You can skip past conversation by using the Escape (Esc) key. Mac owners: Press ⌘- (Command-period) (⌘) this command before selecting a question will end the conversation immediately.

SAVE YOUR GAMES

Saving allows you to return to a specific point in the game rather than having to start over. Save your game before quitting if you wish to return later and continue the game from that point.

FOR EXTRA HELP WHILE PLAYING THE GAME

The character Smethells, your steward, gives you general information on using the keyboard and mouse and how to play the game. The Lift Operator and the Purser can tell you where to find a location or a passenger, respectively. Yet another character, Leiland Trask, can provide information about particular objects.

Also, look for the Official Guide to Titanic: Adventure Out of Time by BradyGAMES at your local retailer, or order direct at 800-557-3344.