

NARUTO SHIPPŪDEN



BOX SETS 1-17 OUT NOW
MOVIES 1-4 OUT ON DVD & BLU-RAY



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NSR_PC_GB



! WARNING Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.



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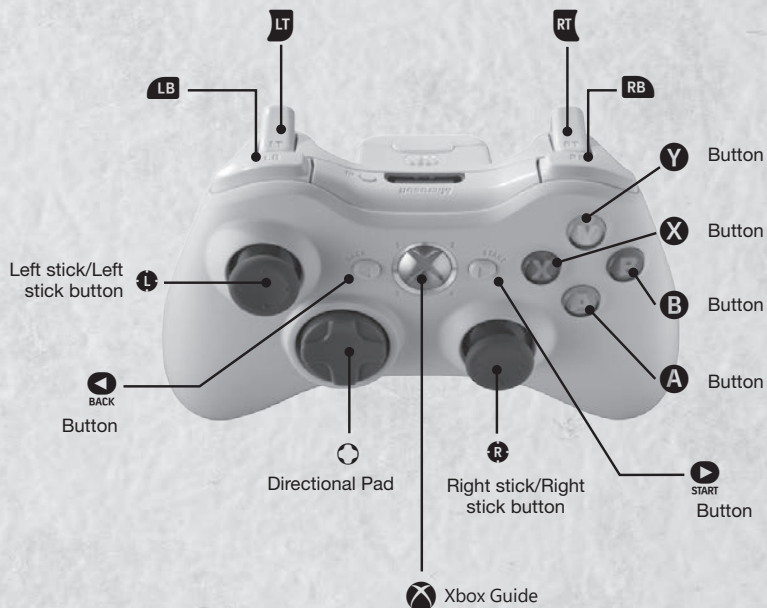
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CONTROLS

The following shows the basic controls for use with the Xbox 360 controller.
For more details, refer to page 3 and after.

BASIC CONTROLS FOR XBOX 360 CONTROLLER



CHOOSE/SELECT

D-Pad	Scroll Up/Down	Left stick	Scroll Up/Down
B Button	Cancel/Back	START Button	Skip movie/Save
A Button	Confirm/Skip messages		

BATTLE

Left stick	Move		
B Button	Attack		
A Button	Jump (press again mid-jump for double jump)		
X Button	Shuriken		
Y Button	Chakra load (press and hold to charge chakra)		
D-Pad	↑: Guard Break Attack ↓←/→: Use Ninja Tools R: Move Camera, Target Lock-On, Flick Awakening		
LB Button	Support Ninjutsu	RB Button	Support Ninjutsu
LT Button	Substitution Jutsu	RT Button	Guard
START Button	Pause Menu		

FREE MOVEMENT

Left stick	Move		
B Button	Action (talk, break, investigate, etc.)		
A Button	Jump		
R Right stick	Move camera (depends on area)/Reset camera (depends on area)		
START Button	Start Menu	BACK Button	Toggle area map on/off

Note:

The Title also supports **Keyboard** and **PC Gamepads**. User can select **Keyboard** from the **Controller settings** and assign the specified keys. The **PC Gamepads** work in the similar fashion as the **Xbox 360 controller**. However the button prompts will always display **Xbox 360 controller** icons regardless of the device selected to play the game.

Also an option for Graphic settings is available to select the desired resolution, aspect ratio, Supersampling and also start the game in Windowed mode.

The options '**Controller settings**' and '**Graphic Settings**' are available on the **Launcher** screen.

GETTING STARTED

TITLE SCREEN

Press the START button to go to the Game Mode Select screen. When creating new save data, if you have save data for the below mentioned series titles, you can choose between characters obtained at the different times corresponding to the existing save data.

- Naruto Shippuden: Ultimate Ninja Storm 2
- Naruto Shippuden: Ultimate Ninja Storm Generations
- Naruto Shippuden: Ultimate Ninja Storm 3
- Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst



GAME MODE SELECT SCREEN

Use the or the Left Stick to choose the game mode you want to play and press the **A** button to decide. Press the **START** button to save the save data and press the **Y** button to go to options. For more information on options.



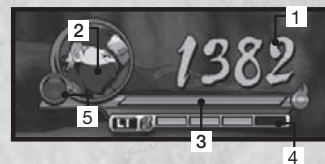
SUMMARY OF EACH GAME MODE

Ninja World Tournament	P6
Mode for competing in the tournament for the world's strongest ninja	
Online Battle	P8
Mode for battling opponents on line all over the world	
Ninja Escapades	P10
Mode for original story combining anime and battle	
Free Battle	P11
Mode where you can freely choose your battles	

BATTLE: BASICS

This section will explain how to view the battle screen, rules and basic controls. See pages 2~3 for the "basic controls" for "battle".

VIEWING THE BATTLE SCREEN



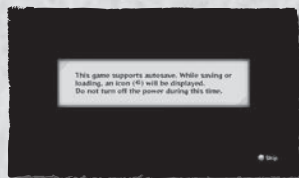
- 1 Health Gauge**
Shows your current Health.
- 2 Chakra Gauge**
Shows your amount of Chakra.
- 3 Substitution Gauge**
Gauge needed to perform Substitution Jutsu.
Fills up as time passes and by other means.
- 4 Storm Gauge**
When gauge is at MAX, you can use a powerful and unique action.
- 5 Support Character Icon**
When character and button are lit up, you can use the support character.
- 6 Time Limit**
Shows the time remaining until the end of the battle.
- 7 Ninja Tools**
Shows usable Ninja Tools and amount in stock

BASIC BATTLE RULES

- Before time runs out, if enemy's Health reaches 0, you win!
- If time runs out with both sides at the same Health level or if both are knocked out, it is a tie!
- When time runs out, the character with the most Health remaining wins!

ABOUT AUTO SAVE

The game is automatically saved after battles are ended and other times. In order to save data, 512KB or more of free space is needed on the storage device



NINJA WORLD TOURNAMENT

In this game mode, players aim for S Rank domination in a battle tournament called "Ninja World Tournament" at the hardest difficulty level in order to find the "strongest ninja".

FREE MOVEMENT SCREEN

When moving or standing in the Free Movement Screen, various things are displayed.

1 Detailed Map

The current position of the character you're controlling is shown on the map.

2 Health Gauge

Current health is shown.

3 Summary

Next goal to advance in story is shown

4 Money

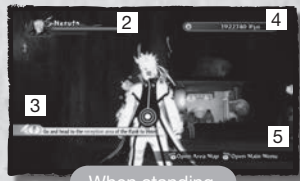
Current amount of money is shown

5 Key Help

Usable buttons are shown.



When moving



When standing

ABOUT AREA MAP

Press the **BACK** button during free movement to toggle on/off the area maps. The area map contains the "Area Map" that shows the various facilities in the current area, and the "World Map" that shows the entire island.

Press the **Y** button to toggle between these two maps. On the World Map, use the cursor and press the **X** button to select a location and view it in details on the Area Map.



NINJA WORLD TOURNAMENT



1 Current Battle Orbs

This shows the number of Battle Orbs you currently have.

2 Chakra Gauge

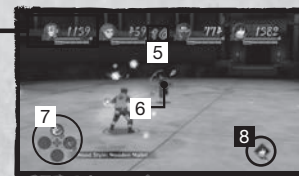
This shows your current chakra amount.

3 Substitute Gauge

This gauge is necessary to do Substitute Jutsu. It refills as time passes.

4 Character Icon

Your character is displayed.



5 Time Limit

This shows the time remaining until the end of battle.

6 Lock-On Cursor

This is displayed over your attack target.

7 Ninja Tools

This shows the ninja tools you can use and their amount.

8 Opponent Position

This shows the position of your opponent when they are out of the frame.

4 PERSON BATTLE BASIC RULES

- The person with the most Battle Orbs at the end of battle wins!
- When Battle Orbs reach 0, the character becomes unconscious and if attacked again, that character is out of the battle!
- Win in the preliminaries, the qualifiers and go on to S rank conquest!

ONLINE BATTLE

ABOUT ONLINE BATTLE

By using the Xbox Live account, you can do an online battle with a player even when you are in different locations. You can also view various ranking concerning battles.



ABOUT THE NETWORK*

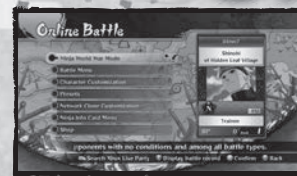
For more details about internet connection functions, please see the Xbox user's manual. Also, when doing Online battles, be careful of the following:

- When engaging in Online battles, please obey all related rules, laws and ordinances.
- Make sure you have sufficient time when doing Online battles.
- Play respectfully and do not engage in behavior displeasing to your partner.

* The network service for this product does not guarantee quality of network service. Depending on the environment, delays or loss of data as well as interruption in connectivity may take place. Furthermore, there is no guarantee that other players will always be able to play under the same conditions.

ONLINE BATTLE MENU

Choose the match menu you want with the or the left stick and press the button to decide. By pressing buttons displayed in the key help area, you can view battle records or invitations.



ONLINE BATTLE MENU SUMMARY

Ninja World War Mode

Randomly search for a battle opponent among all battle types and with no conditions.

Battle Menu

Select the battle type and engage in network battle.

Character Customization

Wear, remove, or edit character accessories.

Presets

You can pre-register the character to be used for battle.

Network Clone Customization

Create or edit network clones. Also, send your network clones for online training.

Ninja Info Card Menu

View acquired Ninja Info Card parts, Ninja Info Card Customization, and exchanged cards.

Shop

Buy Ninja Info Cards and items to use in Ranked Matches.

Xbox Games Store

View and purchase available downloadable content.

Leaderboards

View current rankings.

NINJA ESCAPADES

In this game mode, you can enjoy a special story that plays out in animation and free battles. As you advance in the story, new story selections will appear.

STORY SELECTION*

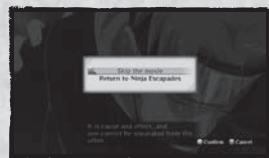
Choose with \odot or L left stick and press the A button.

* When choosing for the first time, you can only select "Creation of the Akatsuki".



ANIMATION

The story uses animation to advance. Press the START button and a menu will appear allowing you to Skip the Movie.



BATTLE CONDITIONS

A battle with specific conditions.



INTERRUPTING THE GAME

Ninja Escapades uses auto-save to save the game. Press the START button during animation or a battle and then choose either "Return to Ninja Escapades menu" or "Return to Game Mode Select" from the menu. When you restart, choose "Load Game" to restart from the previously saved location.



FREE BATTLE

You can choose freely from all the available characters and engage in battle. The characters you can use are increased as you advance in the Ninja World Tournament or acquire overall possessions.

FREE BATTLE FORMAT SELECTION SCREEN

Choose the free battle format. Use the \odot D-Pad or the L Left Stick to choose the format and press the A button to decide.



FREE BATTLE FORMAT SUMMARY

Survival

Survival battle where you start new battle with leftover health from previous battle.

Tournament

Tournament style battle with between 4-8 people.

VS Battle

Enjoy the most Basic type of battle.

League

In league battles, you can enjoy fighting in league styled matches.

Practice

Train while changing various settings.

Customize Character

Wear, remove, or edit character accessories.

Presets

You can pre-register the character to be used for battle.

NOTES

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VIDEO GAME WARRANTY

This video game carries a warranty conforming to the laws of the country in which it was purchased, and valid for a duration of not less than 90 (ninety) days following the date of purchase - (proof of purchase required).

The warranty is not valid in the following cases:

- 1/ the video game was purchased for commercial or professional use (all such uses are strictly forbidden)
- 2/ the video game is damaged due to incorrect handling, accident, or improper use by the consumer.

For further information concerning this warranty, the consumer is invited to contact the retailer that sold the game, or the hotline at the video game publisher in the country the game was purchased.

Customer Support Service



Australia 1902 26 26 26 \$2,48/min (may change without notice) au.support@bandainamcogames.com.au

Belgique Support en français: Lundi - Samedi: 10.00-20.00 non stop fr.support@bandainamcogames.eu
Support in English: Monday - Friday: 09:00-18:00 GMT customerserviceuk@bandainamcogames.eu

Deutschland Technische: 0900-1-771 882 1,24€/min aus dem dt. Festnetz de.support@bandainamcogames.eu
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