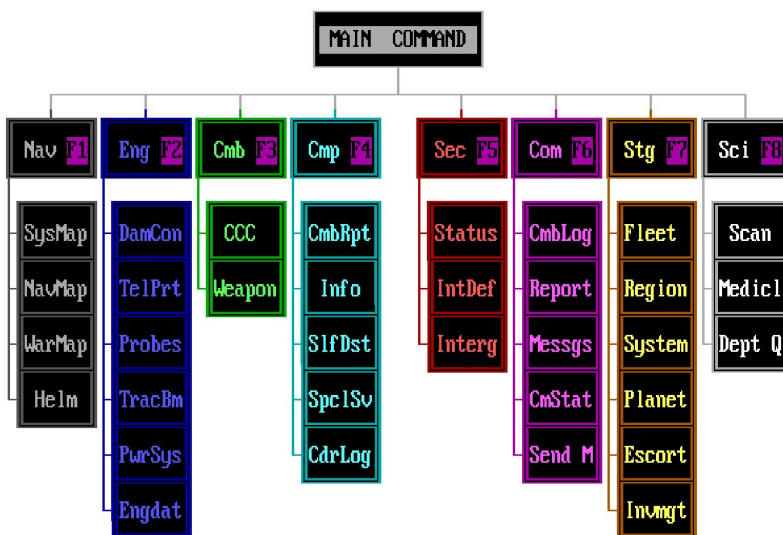


KEYSTROKE	DESCRIPTION
[F2]	Increase hyperspace speed by C-Factor 1
[F4]	Increase sublight speed by C-Factor 0.1
[F1]	Decrease hyperspace speed by C-Factor 1
[F3]	Decrease sublight speed by C-Factor 0.1
[F5]	Decrease navigation heading by 1 degree
[F6]	Increase navigation heading by 1 degree
[F7]	Lower shield power by 5 percent
[F8]	Raise shield power by 5 percent
[F9]	Start engines
[F10]	Emergency stop all engines
[Shift] [F2]	Set maximum hyperspace speed
[Shift] [F4]	Set maximum sublight speed
[Shift] [F1]	Decrease hyperspace speed to 0
[Shift] [F3]	Decrease sublight speed to 0
[Shift] [F5]	Decrease navigation heading by 15 degrees
[Shift] [F6]	Increase navigation heading by 15 degrees
[Shift] [F7]	Lower shields to zero power
[Shift] [F7] [F7]	Cancel Red Alert
[Shift] [F8]	Raise shields to maximum power
[Shift] [F8] [F8]	Initiate Red Alert
[Insert] [[]]	Fire phasers
[Delete] [[]]	Fire torpedoes



KEYSTROKE	DESCRIPTION
[F1] - [F8]	View invasion zone 1 - 8
[F9]	Return to Invasion Control
[F10]	Toggle between Invasion Control and current invasion zone
[ESC]	Back out of current menu, or return to Orbital Control
[<] and [>]	Change selected menu item (wraparound)
[Enter]	Execute selected menu item
[Backspace]	Freeze Simulation
[↑↓←→]	Move cursor one space in Invasion Zone Display, or Change selected zone in Invasion Control Display
[Shift] + [↑↓←→]	Move cursor five spaces in Invasion Zone Display
[Ctrl] + [←→]	Review messages in message buffer
[Ctrl] [F]	Freeze simulation toggle
[Ctrl] [X]	Exit directly to DOS
[Alt] [W]	Bombardment weapons toggle

KEYSTROKE	DESCRIPTION
[~]	Go to Main Menu / Main Display
[<]	Move command cursor left
[>]	Move command cursor right
[Esc]	Cancel current command, or Move one step back in command structure
[Enter]	Execute the selected command
[Backspace]	Freeze Simulation
[Alt] [A]	Auto Shields Switch toggle (AAS)
[Alt] [B]	Continuous Fire toggle (Bombardment)
[Alt] [C]	Combat Message Filter (CMF) toggle
[Alt] [D]	Ship/Target Data Display toggle
[Alt] [E]	Electronic Counter Measures (ECM) toggle
[Alt] [F]	Fleet Command (Strategic Command)
[Alt] [G]	Display map grid toggle
[Alt] [H]	Helm Manual Override toggle
[Alt] [I]	Planet Status toggle (SysMap)
[Alt] [J]	Travel to closest Starfort
[Alt] [K]	Starmap CRT retention toggle
[Alt] [L]	Locate specified star system
[Alt] [M]	Go to Main Menu / Main Display
[Alt] [N]	Display Navigational Star Map
[Alt] [O]	Orbital/Tactical/SF Docks Display toggle
[Alt] [P]	Teleporters shortcut
[Alt] [Q]	Department Q (Science Command)
[Alt] [R]	Crew Rest State toggle
[Alt] [S]	Display System Map
[Alt] [T]	Target Designator Box (TDB) toggle
[Alt] [U]	KS Shields Indicator toggle
[Alt] [V]	Evasive maneuvers toggle
[Alt] [W]	Display War Map
[Alt] [X]	Combat Control Center (CCC)
[Alt] [Y]	Regional Strategic Command (Total)
[Alt] [Z]	Escorts shortcut
[Alt] [F9]	Initiate Blink Drive once installed and active
[Ctrl] [B]	Boss Key
[Ctrl] [D]	Ship Performance Data (SPD) toggle switch
[Ctrl] [E]	Engine Sound control
[Ctrl] [F]	Freeze Simulation
[Ctrl] [H]	Control Hot Keys
[Ctrl] [I]	Ship Information System (SIS)
[Ctrl] [K]	Function Key definitions
[Ctrl] [L]	Personal Log
[Ctrl] [N]	Commander's Notepad
[Ctrl] [O]	Display Mission orders
[Ctrl] [Q]	Quick Save
[Ctrl] [T]	Commands Menu Tree
[Ctrl] [V]	Full Saved Game
[Ctrl] [X]	Exit directly to DOS
[Tab]	Activate Right Sideslip
[Shift] [Tab]	Activate Left Sideslip
[+] [PgUp]	Increase Orbital Altitude
[-] [PgDn]	Decrease Orbital Altitude